

Position: Lead Handset Architect

Location: Sunnyvale, CA USA

Type: Full-time permanent

Travel: approx. 10%

Company Overview

GoldSpot Media is a VC-funded mobile advertising company, focusing on dynamic ad insertion technology for Mobile TV and applications. The company is looking for a hands-on mobile software expert to be responsible for the company's handset architecture. This is an opportunity to get in on the ground floor and make a significant contribution to the company's technology offering.

Position Overview

The Lead Handset Architect position will play a key role in defining the direction and scope of development for the handset component of GoldSpot Media's solution and will be responsible for:

- Defining the company's cross-platform handset architecture
- Working with focused development teams to implement the solution
- Mentoring the team and building internal mobile expertise, and
- Working with the server-side architects and product managers to ensure a cohesive end-to-end solution.

Experience in developing and commercializing mobile systems and services is essential. The ability and desire to roll up your sleeves and contribute directly is a must.

Requirements

- Advanced degree in Computer Science or Computer Engineering
- 6-10 years experience in handset development, with mobile media player architecture experience
- Knowledge and experience in mobile network protocols and programming in 2G and 3G environments
- Symbian expertise required, BREW, Windows Mobile, and J2ME platform expertise desirable
- Deep programming experience on multi-threaded, resource-constrained devices
- Excellent architecture and design skills, including use of design patterns and UML
- Knowledge of industry standards and protocols relevant to the mobile space, including DVB-H, OMA, and XML
- Outstanding written and verbal communications skills
- Self-starter - Ability to take on multiple tasks and roles

The employer will relocate for this position